



Year 2 Materials Matter

At Merridale, history, geography, art and design and technology are taught through a topic based approach which we call discover.

History

Children will learn about what was and is still made in our local area. Children will learn why our area was named the Black Country. Children will learn about the types of jobs that were available in the past in our local area. They will also learn about jobs that are available in our local area today.

Geography

Children will learn about the process of recycling as well as the impact recycling has on the environment. Children will be able to identify what materials can be recycled.


Design and technology

Children will make a teddy using the Design and Technology structure of research, design, make and evaluate.

Children will learn about different types of stitches that can be used to stitch textiles together. They will use a tapestry needle and an embroidery needle with a needle threader. Children will also use a running stitch and back stitch on their pre-punched materials.

Art and Design

Children will study the work of James Owen Thomas. They will identify materials used within collages and create their own collages.



Find out about James Owen Thomas here:
[James Owen Thomas | J.O.T. | Award Winning Environmental](#)

Share your learning

- Bring your work into school to show your teacher and class
- Email your work to the school office
office@merridaleprimary.co.uk

Activities to complete at home

- List materials you can identify at home.
- Sort objects into different materials.
- Talk about why an object is made out of a certain material.
- Identify objects that are made out of different materials.
- Talk about the importance of recycling
- Make an effort to recycle more at home.
- Use recyclable materials to create their own artwork.
- Create a poster to explain the importance of recycling.
- Visit local areas that are relevant to the local jobs of the past.
- Create a poster to show the importance of the Black Country.